

### To Start Game:

**DISPLAY READS**      **PRESS**  
 New Game,  
 Clear,  
 Enter  
 "Lamp Test'No" .....Enter,  
 Period,  
 Enter  
 "Period Mins" .....1,5 or 1,0 (for Fifteen or Ten Minute period)  
 Enter  
 "Timer: Down" .....Enter

Then use **Timer Run** and **Timer Hold** to run clock.

### To Change Period & Set Time for Next Period:

**DISPLAY READS**      **PRESS**  
 Period,  
 Enter (automatically adds one period)  
 "Period Mins" .....1,5 or 1,0 (for Fifteen or Ten Minute period)  
 Enter  
 "Timer: Down" .....Enter

Then use **Timer Run** and **Timer Hold** to run clock.

### To Change Score:

**PRESS**  
 Home Score  
 then, Enter  
 or  
 Guest Score  
 then, Enter

(automatically adds one goal)  
 (if you make an error, press **Home Score** or **Guest Score** then, **Clear** and **Enter**. This will reset the score and you can start again.)

### To Display a Penalty:

**DISPLAY READS**      **PRESS**  
 Home Penalty  
 "H-Penalty at (Time)" .....Enter  
 or  
 Guest Penalty  
 "G-Penalty at (Time)" .....Enter  
 then, Recall,  
 (enter digits of player number, ie. "12")  
 Enter,  
 (enter minutes, ie. "2")  
 Enter,  
 Enter

(penalty is now displayed on scoreboard and will count down with main clock)

### To Delete a Penalty: (after a goal)

**PRESS**  
 Home Penalty or Guest Penalty  
 then, Recall  
 Clear  
 then, Enter

(penalty has now been deleted from scoreboard)

### To Add a Delayed Penalty: (only to be used when the team concerned is two men short)

**DISPLAY READS**      **PRESS**  
 Home Penalty or Guest Penalty  
 "H or V Penalty at (time)" .....Enter,  
 Recall,  
 Recall  
 "H or V Pen Norm Run" .....Hold Pen. Mem.  
 "Pen Norm Hold" .....Enter  
 then, Recall  
 (enter digits of player number, ie. "15")  
 Enter,  
 (enter minutes, ie. "2")  
 Enter,  
 Enter

(delayed penalty is now stored in memory and will appear when first of short handed penalties ends.)